#### PFE 4

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# Topics

- Numpy/Scipy
  - Linear Algebra
  - Functional Analysis
- Purpose
  - Understand basics of data science tools

#### Linear algebra (numpy.linalg)

#### Matrix and vector products

dot(a, b[, out]) linalg.multi_dot(arrays)	Dot product of two arrays. Compute the dot product of two or more arrays in a single function call, while automatically selecting the
vdot(a, b)	fastest evaluation order. Return the dot product of two vectors.
inner(a, b)	Inner product of two arrays.
outer(a, b[, out])	Compute the outer product of two vectors.
matmul(x1, x2, /[, out, casting, order,])	Matrix product of two arrays.
tensordot(a, b[, axes])	Compute tensor dot product along specified axes for arrays >= 1-D.
einsum(subscripts, *operands[, out, dtype,])	Evaluates the Einstein summation convention on the operands.
einsum_path(subscripts, *operands[, optimize])	Evaluates the lowest cost contraction order for an einsum expression by considering the creation of intermediate arrays.
linalg.matrix_power(a, n)	Raise a square matrix to the (integer) power <i>n</i> .
kron(a, b)	Kronecker product of two arrays.

#### Vectors

- Physics
- Computer science
- Mathematics





#### Linear Combination of Vectors

 $\alpha A + \beta B + \gamma C$ 

#### Linear Combination of Vectors



#### Linear Combination of Vectors



#### **Linear Equation**

# $a_1x_1+\cdots+a_nx_n+b=0$

- You run **0.2 km** every minute.
- The horse runs **0.5 km** every minute, but it takes 6 minutes to saddle the horse.

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d = 0.2t  
d = 0.5(t-6) = 0.5t-3  
$$\frac{d}{4}$$
  
2  
you  
0  
5  
10

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#### Linear Systems of Equations

$$a_{11}x_1 + a_{12}x_2 + \ldots + a_{1n}x_n = b_1,$$
  
$$a_{21}x_1 + a_{22}x_2 + \ldots + a_{2n}x_n = b_2,$$
  
$$\ldots$$

$$a_{m1}x_1 + a_{m2}x_2 + \ldots + a_{mn}x_n = b_m.$$

#### Linear Systems of Equations



#### **Geometric Interpretation**



#### **Geometric Interpretation**



### **Example Transformations**



# Example Transformations $S = \begin{bmatrix} x & 0 \\ 0 & y \end{bmatrix}$



#### **Example Transformations**



#### **Ax** = **b**?

#### **Ax** = **b**?

•  $A^{-1}A x = A^{-1}b$ 

#### **Ax** = **b**?

- $A^{-1}A x = A^{-1}b$
- x = A<sup>-1</sup>b



- $A^{-1}A x = A^{-1}b$
- x = A<sup>-1</sup>b



#### numpy.linalg.inv

#### numpy.linalg.inv(a)

[source]

Compute the (multiplicative) inverse of a matrix.

Given a square matrix *a*, return the matrix *ainv* satisfying dot(a, ainv) = dot(ainv, a) = eye(a.shape[0]).

```
>>> a = np.array([[[1., 2.], [3., 4.]], [[1, 3], [3, 5]]])
>>> inv(a)
array([[[-2. , 1. ],
      [ 1.5, -0.5]],
      [[-5. , 2. ],
      [ 3. , -1. ]]])
```



$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \rightarrow \text{area 1}$$



(1)	$\left( 0\right)$ , area 1	(2	0
$rac{0}{10}$	$1^{J} \rightarrow area r$	(0)	1.5









 $\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \rightarrow \text{area 1} \qquad \qquad \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix} \rightarrow \text{ area 1}$ 

This is the "determinant" of a matrix

#### numpy.linalg.det

#### numpy.linalg.det(a)

[source]

Compute the determinant of an array.

 Parameters:
 a : (..., M, M) array\_like

 Input array to compute determinants for.

 Returns:
 det : (...) array\_like

 Determinant of a.

```
>>> a = np.array([[1, 2], [3, 4]])
>>> np.linalg.det(a)
-2.0
```

#### **Eigenvalues and Eigenvectors**



$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \rightarrow \text{area 1}$$




#### **Eigenvalues and Eigenvectors**

 $Av = \lambda v$  figenvector

#### numpy.linalg.eig

#### Wartosci i wektory wlasne

numpy.linalg.eig(a)

[source]

>>>

Compute the eigenvalues and right eigenvectors of a square array.

#### numpy.linalg.matrix\_rank

#### numpy.linalg.matrix\_rank(M, tol=None)

Return matrix rank of array using SVD method

Rank of the array is the number of SVD singular values of the array that are greater than tol.

 Parameters:
 M : {(M,), (M, N)} array\_like

 array of <=2 dimensions</td>

 tol : {None, float}, optional

 threshold below which SVD values are considered zero. If tol is None, and S is an array with

 singular values for M, and eps is the epsilon value for datatype of S, then tol is set to S.max() \*

 max(M.shape) \* eps.



#### [source]

## Matrix Rank Example

- If we know that
  - 2 apples and 3 bananas cost \$7
  - 3 apples and 3 bananas cost \$9
- Then we can figure out the extra apple must cost \$2, and so the bananas costs \$1 each. There are 2 variables and the rank is also 2.

# Matrix Rank Example

- If we know that
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- Then we can figure out the extra apple must cost \$2, and so the bananas costs \$1 each. There are 2 variables and the rank is also 2.
- But if we only know that
  - 2 apples and 3 bananas cost \$7
  - 4 apples and 6 bananas cost \$14
- We can't go any further because the second row of data is just twice the first and gives us no new information. There are 2 variables and the rank is only 1.

# Conditioning

- If a matrix has full rank there exists a solution.
- But there could be an approximate solution due to errors induced by floating point arithmetic.
- **Conditioning number** measures how well a given matrix A is conditioned

$$\operatorname{cond}(A) \equiv \left\| A^{-1} \right\| \cdot \left\| A \right\|$$

#### numpy.linalg.cond¶

numpy.linalg. cond (x, p=None)

Compute the condition number of a matrix.

This function is capable of returning the condition number using one of seven different norms, depending on the value of *p* (see Parameters below).

Parameters:	x : (, M, N) array_like		
	The matrix whose condition number is sought. <b>p</b> : {None, 1, -1, 2, -2, inf, -inf, 'fro'}, optional		
	Order of the norm:		
	р	norm for matrices	
	None	2-norm, computed directly using the svo	
	'fro'	Frobenius norm	
	inf	max(sum(abs(x), axis=1))	
	-inf	min(sum(abs(x), axis=1))	
	1	max(sum(abs(x), axis=0))	
	-1	min(sum(abs(x), axis=0))	
	2	2-norm (largest sing. value)	
	-2	smallest singular value	
	inf mea	ins the numpy.inf object, and the Frobenius norm is the root-of-sum-of-squares norm.	
Returns:	<b>c</b> : {float, inf}		
	The condition number of the matrix. May be infinite.		

[source]

# Solving Linear Systems

- Direct methods
  - Transforms the equations into equivalent equations that have the same solution but are easier to solve
- Iterative methods
  - Start with an initial result near the solution and iteratively improve it
  - Usually, they are slower but have advantages if matrices are very big or sparse

## **Direct Methods**

- Gauss elimination
- LU decomposition
- Gauss-Jordan elimination

#### scipy.linalg.lu

scipy.linalg.lu(a, permute\_l=False, overwrite\_a=False, check\_finite=True)

[source]

Compute pivoted LU decompostion of a matrix.

The decomposition is:

A = P L U

where P is a permutation matrix, L lower triangular with unit diagonal elements, and U upper triangular.

Parameters:	a : (M, N) array_like				
	Array to decompose permute_l : bool				
	Perform the multiplication P*L (Default: do not permute)				
	overwrite_a : bool				
	Whether to overwrite data in a (may improve performance)				
	check_finite : boolean, optional				
	Whether to check that the input matrix contains only finite numbers. Disabling may give a performance gain, but may result in problems (crashes, non-termination) if the inputs do contain infinities or NaNs.				
Returns:	(If permute_l == False)				
	<b>p</b> : (M, M) ndarray				
	Permutation matrix				
	L: (M, K) ndarray				
	Lower triangular or trapezoidal matrix with unit diagonal. K = min(M, N)				
	u : (K, N) ndarray				
	Upper triangular or trapezoidal matrix				
	(If permute_l == True)				
	pl : (M, K) ndarray				
	Permuted L matrix. K = min(M, N)				
	u : (K, N) ndarray				
	Upper triangular or trapezoidal matrix				

#### numpy.linalg.solve

numpy.linalg.solve(a, b)

[source]

>>>

Solve a linear matrix equation, or system of linear scalar equations.

Computes the "exact" solution, x, of the well-determined, i.e., full rank, linear matrix equation ax = b.

#### Examples

Solve the system of equations 3 \* x0 + x1 = 9 and x0 + 2 \* x1 = 8:

```
>>> a = np.array([[3,1], [1,2]])
>>> b = np.array([9,8])
>>> x = np.linalg.solve(a, b)
>>> x
array([ 2., 3.])
```

http://www.netlib.org/lapack/lug/node37.html#seccomp

## **Iterative Methods**

- Gauss-Seidel
- Jacobi
- Huge literature on this topic

#### Sparse linear algebra (scipy.sparse.linalg)¶

#### Solving linear problems

Direct methods for linear equation systems:				
<pre>spsolve(A, b[, permc_spec, use_umfpack])</pre>	Solve the sparse linear system Ax=b, where b may be a vector or a matrix.			
factorized(A)	Return a fuction for solving a sparse linear system, with A pre-factorized.			
Iterative methods for linear equation systems:				
bicg(A, b[, x0, tol, maxiter, xtype, M,])	Use BIConjugate Gradient iteration to solve A x = b			
bicgstab(A, b[, x0, tol, maxiter, xtype, M,])	Use BIConjugate Gradient STABilized iteration to solve A x = b			
cg(A, b[, x0, tol, maxiter, xtype, M, callback])	Use Conjugate Gradient iteration to solve A x = b			
cgs(A, b[, x0, tol, maxiter, xtype, M, callback]	I) Use Conjugate Gradient Squared iteration to solve A x = b			
gmres(A, b[, x0, tol, restart, maxiter,])	Use Generalized Minimal RESidual iteration to solve A x = b.			
lgmres(A, b[, x0, tol, maxiter, M,])	Solve a matrix equation using the LGMRES algorithm.			
<pre>minres(A, b[, x0, shift, tol, maxiter,])</pre>	Use MINimum RESidual iteration to solve Ax=b			
qmr(A, b[, x0, tol, maxiter, xtype, M1, M2,	<ol> <li>Use Quasi-Minimal Residual iteration to solve A x = b</li> </ol>			

Iterative methods for least-squares problems:

 Isqr(A, b[, damp, atol, btol, conlim, ...])
 Find the least-squares solution to a large, sparse, linear system of equations.

 Ismr(A, b[, damp, atol, btol, conlim, ...])
 Iterative solver for least-squares problems.

# Solving Linear Systems of Equations

• n = m: can have an exact solution

# Solving Linear Systems of Equations

- n = m: can have an exact solution
- n < m: less equations than unknowns?
- m > n: more equations than unknowns?

# 1 Equation



# 2 Equations



# 3 Equations

#### 2 Equations 3 Unknowns



## Approximation?



## Approximation?





#### numpy.linalg.lstsq

#### numpy.linalg.lstsq(a, b, rcond=-1)

#### [source]

Return the least-squares solution to a linear matrix equation.

Solves the equation a x = b by computing a vector x that minimizes the Euclidean 2-norm  $|| b - a x ||^2$ . The equation may be under-, well-, or over- determined (i.e., the number of linearly independent rows of a can be less than, equal to, or greater than its number of linearly independent columns). If a is square and of full rank, then x (but for round-off error) is the "exact" solution of the equation.

#### Matrix Transposition $A \rightarrow A.T$



#### numpy.vstack

#### numpy. vstack (tup)

Stack arrays in sequence vertically (row wise).

Take a sequence of arrays and stack them vertically to make a single array. Rebuild arrays divided by vsplit.

This function continues to be supported for backward compatibility, but you should prefer np.concatenate or np.stack. The np.stack function was added in NumPy 1.10.

Parameters: tup : sequence of ndarrays

stacked : ndarray

Tuple containing arrays to be stacked. The arrays must have the same shape along all but the first axis.

#### Returns:

The array formed by stacking the given arrays.

```
>>> a = np.array([1, 2, 3])
>>> b = np.array([2, 3, 4])
>>> np.vstack((a,b))
array([[1, 2, 3],
       [2, 3, 4]])
>>> a = np.array([[1], [2], [3]])
>>> b = np.array([[2], [3], [4]])
>>> np.vstack((a,b))
array([[1],
       [2],
       [3],
       [2],
       [3],
       [4]])
```

[source]

## Root finding: : f(x) = 0

• *if*  $f(x) = ax^2 + bx + c$  *then*:

$$x_{1,2} = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

For many functions an analytical solution cannot be found

#### **Bisection method**

- Find points a and b such that f(a)f(b) < 0</li>
- Calculate c = (a+b)/2, if b-c <  $\epsilon$ : end
- If f(a) f(c) < 0 : b = c, else: a = c



#### **Bisection method**

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$$f(x) = \sum_{n=0}^{\infty} \frac{f^{(n)}(a)}{n!} (x-a)^n$$

Taylors theorem: there exists  $b \in [x,a]$ , such that

$$f(x) = f(a) + f'(a)(x - a) + \frac{1}{2}f''(b)(x - a)^2$$













### Taylor series $\rightarrow$ Newton's method

• 
$$f(z) = f(x_0) + (z - x_0)f'(x_0) + \frac{1}{2}(z - x_0)^2 f''(c_0)$$

• Because f(z) = 0 assuming that  $|z - x_0|$  is small we approximate:

$$0 \approx f(x_0) + (z - x_0)f'(x_0)$$

which results in: 
$$z \approx x_0 - \frac{f(x_0)}{f'(x_0)} \equiv x_1$$
Iteration:

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$









# Scipy.optimize

#### **Root finding**

#### Scalar functions

<pre>root_scalar(f[, args, method, bracket,])</pre>	Find a root of a scalar function.
<pre>brentq(f, a, b[, args, xtol, rtol, maxiter,])</pre>	Find a root of a function in a bracketing interval using Brent's method.
<pre>brenth(f, a, b[, args, xtol, rtol, maxiter,])</pre>	Find a root of a function in a bracketing interval using Brent's method with hyperbolic extrapolation.
ridder(f, a, b[, args, xtol, rtol, maxiter,])	Find a root of a function in an interval using Ridder's method.
<pre>bisect(f, a, b[, args, xtol, rtol, maxiter,])</pre>	Find root of a function within an interval using bisection.
newton(func, x0[, fprime, args, tol,])	Find a zero of a real or complex function using the Newton-Raphson (or secant or Halley's) method.
toms748(f, a, b[, args, k, xtol, rtol,])	Find a zero using TOMS Algorithm 748 method.
RootResults(root, iterations,)	Represents the root finding result.

- Visualize the following system of equations as a 2D plot:
  - $2x_1 + 3x_2 = 4$  $5x_1 + 4x_2 = 23$

- What can you observe?
- Compute the rank and conditioning number of matrix A which expresses the system of equations.
- Solve the system of equations and give the LU decomposition of matrix A. You can verify the correctness of your solution with the graph you have drawn – is this always possible?

- Add another equation  $5x_2 = 18$  to the system of equations of the previous exercise and visualize it on the plot.
- Does a solution exist?
- Compute/approximate the solution by minimizing the squared error and draw it as a point on the plot.

- Create 10 random 2D data points (x, y) as a single ndarray in the range of 0 to 10. Add to each x and y value of a point a number between 0 and 10 in such a way that the first point is not increased but the last point is increased by 9 and the remaining number in an increasing sequence (use arrange from nupy). Scale each point by 3 units in x-direction. Then rotate each point around the origin by 45 degrees. Create the Vandermonde matrix A of polynomials of 1<sup>st</sup> order for the data sample x (just the first polynomial, the matrix will have 2 columns). Compute the least squares approximation of the linear system Ax = y. Visualize the data as points x,y and draw the solution of the approximation (the solution is a straight line).
- Read the documentation of the numpy.polyfit function. Redo the approximation using polyfit for 1<sup>st</sup> and 2<sup>nd</sup> orders.

#### Vandermonde Matrix



Plot the conditioning number as a function of p for the following linear system (p ∈ [0.9, 1.1]):

$$\begin{pmatrix} 1 & \sqrt{p} \\ 1 & \frac{1}{\sqrt{p}} \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$

Interpret the result of your numerical analysis.

 Download the file <u>solve.npz</u> which contains arrays of the linear system Ax=b. Compute the vector x which solves this linear system or give the best approximation if there is none such vector.

## **Vectorizing Functions**

#### **SCALAR SINC FUNCTION**

def sinc(x):
 if x == 0.0:
 return 1.0
 else:
 w = pi\*x
 return sin(w) / w

# # attempt >>> x = array((1.3, 1.5)) >>> sinc(x) ValueError: The truth value of an array with more than one element is ambiguous. Use a.any() or a.all() >>> x = r\_[-5:5:100j] >>> y = vsinc(x) >>> plot(x, y)

#### SOLUTION

```
>>> from numpy import vectorize
>>> vsinc = vectorize(sinc)
>>> vsinc(x)
array([-0.1981, -0.2122])
```

>>> x2 = linspace(-5, 5, 101)
>>> plot(x2, sinc(x2))

